

Battle of Paoli: September 1777 (LFoD)

On the evening of September 20, British forces led by Charles Grey conducted a surprise attack on “Mad” Anthony Wayne's encampment near the Paoli Tavern. Grey ordered his troops to advance in silence with muskets unloaded and attack with bayonets alone. In the case that loads could not be drawn from weapons, he ordered that the flints should be removed. There were many American casualties; with inaccurate later claims that the British took no prisoners and granted no quarter, so the engagement became known as the "Paoli Massacre".

Objectives: The game lasts 7 turns. Whoever controls the designated “camp space” at the end of the game wins.

Game Notes: 1 base equals roughly 75 men. The American player must deploy all units onto the tabletop, followed by the British player. 3' by 3' table space recommended.

British Army: This force includes one leader, Major General Charles Grey. Units can be deployed freely in

the northeast corner. Due to the unloaded rifles and removed flints, not British units may fire until turn 3.

American Army: The American army includes one Leader, Brigadier General “Mad” Anthony Wayne. He must start at the center of the American camp. The brigades must deploy within 6” of the camps but may move their pickets forward to the south edge of the woods.

Two American units are designated as skirmish and can be used as picket lines. All American units are rated 4th class, to reflect the shock of the surprise attack.

Historical Outcome: With minimal casualties (<1 base), the British had routed an entire American division, and inflicted 200 casualties (~3 bases) and captured 71 Americans (1 base).

Alternate History (optional):

If the Americans roll a 5+ on a d6 in a pre-game roll, they have become aware of the British attack early, and are ready! Upgrade all the 1st Brigade's morale ratings to 2nd Class.

Order of Battle:

Charles Grey – Rating 5, 2 Stars. (Leader)

Infantry Brigade (no fire first 2 turns)

- 2nd Light Infantry 1st Class (6 bases)
- 44th Regulars 2nd Class (4 Bases)
- 42nd Royal Highlanders 2nd Class (4 Bases)

Calvary Brigade

- 16th Queens light Dragoons 1st Class (2 Bases, calvary)

Brig. General Anthony Wayne – Rating 3, 2 Stars. (Leader)

1st Pennsylvania Brigade

- 1st PA 4th Class (5 bases)
- 2nd PA 4th Class (4 bases) (skirmish only)
- 4th PA 4th Class (4 bases) (skirmish only)
- 5th PA 4th Class (4 bases)

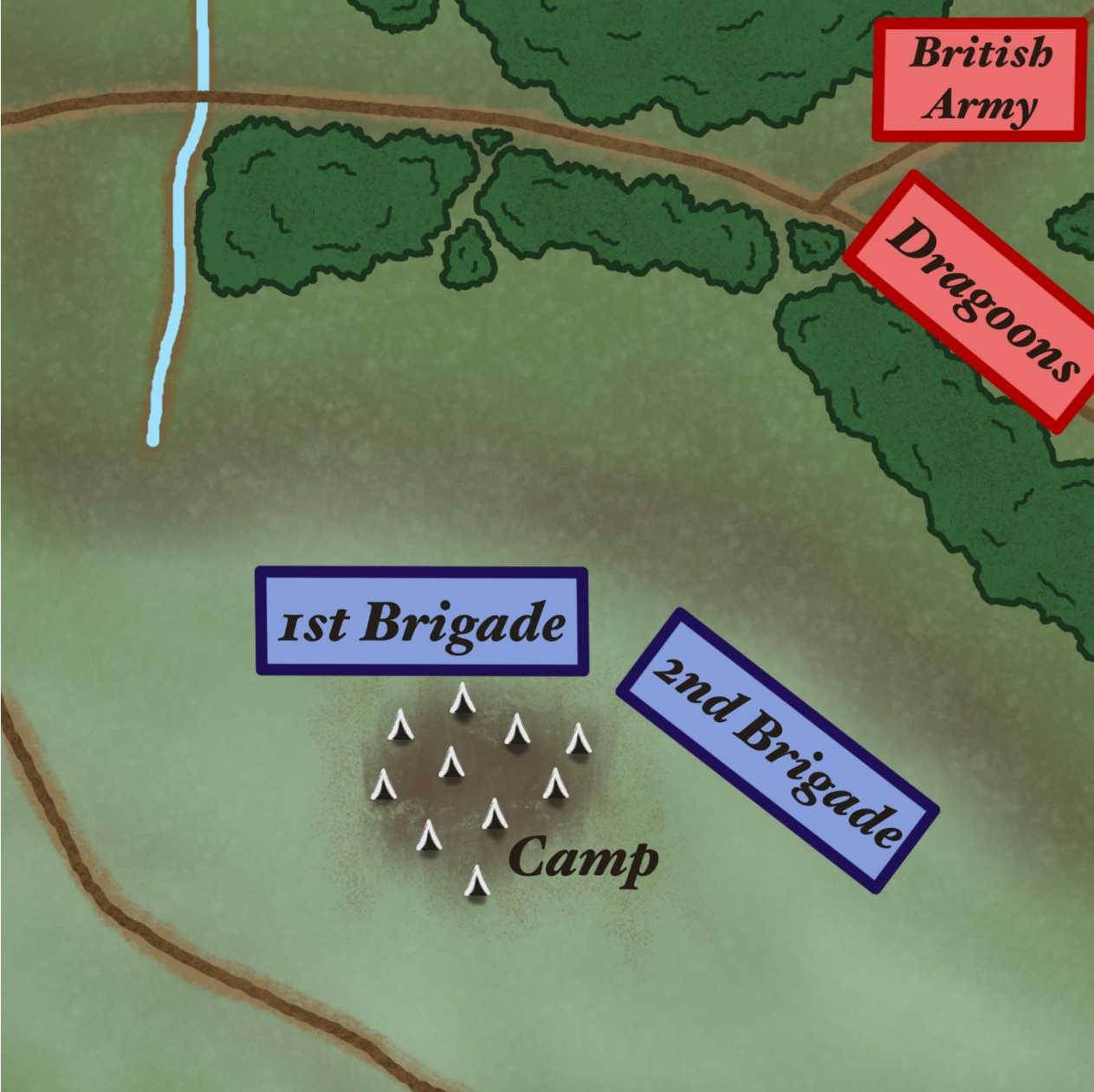
2nd Pennsylvania Brigade (Militia Brigade)

- 7th PA 4th Class (4 bases)
- 8th PA 4th Class (4 bases)
- 10th PA 4th Class (4 bases)
- 11th PA 4th Class (4 bases)

Unit Labels:

1 st PA	2 nd PA	4 th PA	5 th PA	7 th PA	8 th PA	10 th PA	11 th PA

2 nd Light	44 th Reg	42 nd Ryl	16 th Dgn				



British Army

Dragoons

1st Brigade

2nd Brigade

Camp