

Warren Wagon Train Raid

Ruthless Scenario

Background:

A war party of mostly Kiowa and some Comanche warriors crossed the Red River to steal, pillage, and destroy. Henry Warren was unlucky enough to be hauling supplies to nearby forts right through the path of the Indian raid.

Objectives:

Warren's party is in serious trouble. The cowboy players are competing for victory points, as their chance for winning appears bleak.

+1 VPs for each kill.

+2 VPs for killing a chief.

-2 VPs for each stand you have that is captured at the end of the game.

Scenario Notes:

The Indians do not test for skedaddle. The Cowboy team does but add 2 to all of their skedaddle die rolls. The Indians are operated in groups. They can only move and shoot, reloading is not necessary. Eliminated with 1 hit.

Set Up:

Upon seeing the warriors' approach, Warren and his men formed a defensive ring around their cattle with their wagons to help form a defense. The Indians had hidden in a thicket of scrub in the Salt Creek Prairie before springing into attack.

Scalp and Burn:

If Indians move base to base with an unconscious cowboy, he is captured. The victims of this attack were historically scalped, tied to the wagons, and then the wagons were set on fire. Moral of the story- try not to get captured!!

An apprehended cowboy can be liberated if the Indian holding them is killed/knocked unconscious.

Cowboys:

Capt. Henry Warren (on horseback)

John Wheelwright (on horseback)

Peter Guilford

Thomas Brazeale

Nathan Long (Wagon Master)

Samuel Elliot

Teamster

Indians:

Chiefs- Mounted w/ Hand Weapons (+1 fisticuffs) (stacks with horseback bonus)

Satanta (White Bear)

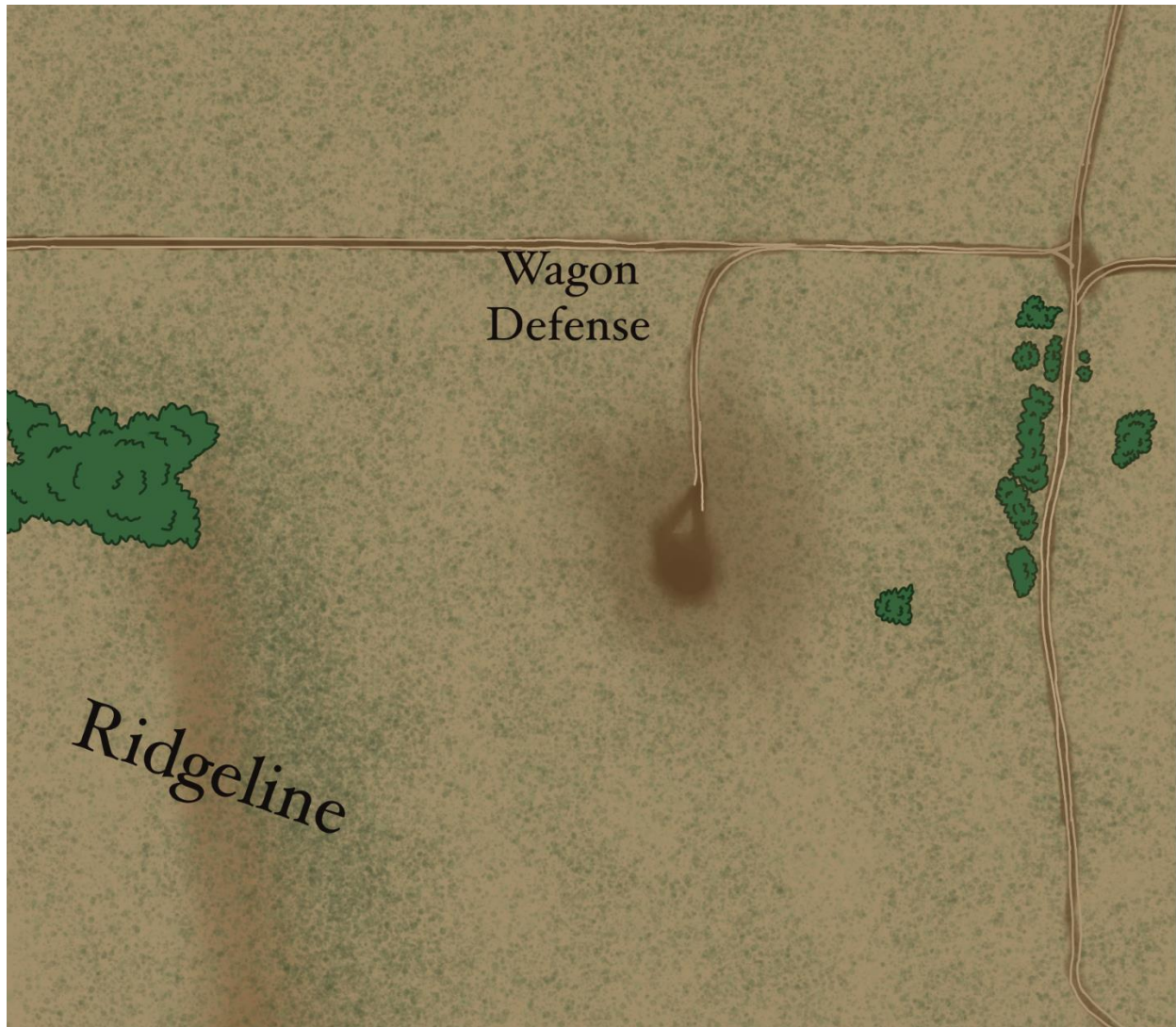
Satank (Sitting Bear)

6 Mounted Indians w/ Bows

4 Mounted Indians w/ Revolvers

24 Indians w/ single shot Rifles

2 Indians w/ Bows



Nathan Long

3

Gunfighter- +1 to shooting rolls

Old Wound- start with 1 arm or leg wound

Shotgun

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Wound

Leg		Arm		Chest		Severe	
	☠		☠		☠		☠

Capt. Henry Warren

3

Marksman- +1 at long range

Cool Hand- ignore 1st failed toughness test

Repeating Rifle

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Wound

Leg		Arm		Chest		Severe	
	☠		☠		☠		☠

John Wheelwright

6

Expert Rider- only -1 shooting mounted

Stubborn- ignore arm wound penalties

Revolver

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Wound

Leg		Arm		Chest		Severe	
	☠		☠		☠		☠

Peter Guilford

5

Unprepared- cannot reload

Revolver

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Wound

Leg		Arm		Chest		Severe	
	☠		☠		☠		☠

Thomas Brazeale

7

Greenhorn- -2 on shooting rolls

Hiding- enemies are -1 to shoot at him

Revolver

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Wound

Leg		Arm		Chest		Severe	
	☠		☠		☠		☠

Samuel Elliot

5

Lucky- one free reroll per game

Sharps Carbine

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Wound

Leg		Arm		Chest		Severe	
	☠		☠		☠		☠

Teamster

8

Nervous- -1 on shooting rolls

Revolver

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Wound

Leg		Arm		Chest		Severe	